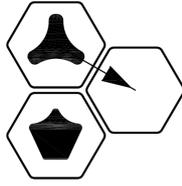


Optional Rule: Courting the Queen

A Drone adjacent to your Queen may move one space “orthogonally”, as long as he remains adjacent to your Queen. This will give the Drone access to an entirely different set of spaces!

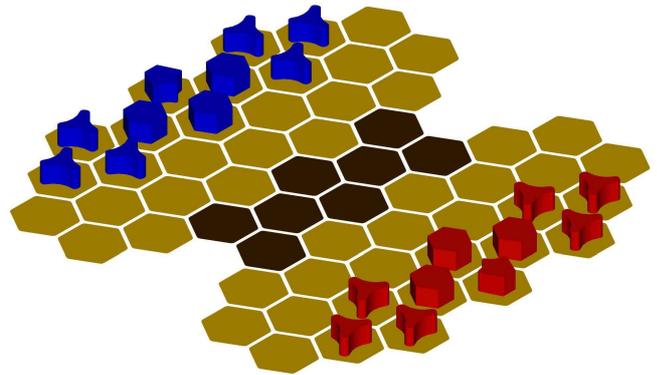


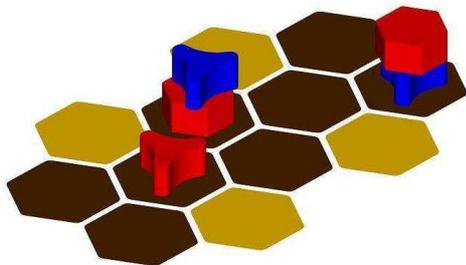
The Hives, the Trench, and Elimination

- The Hive (🐝) is 1 level deep, which is to say that each space can hold no more than 1 piece.
- The Trench (🐝) is 2 levels deep, which is to say that each space can hold no more than 2 pieces.
- The Queen will not step down into the Trench, i.e. onto an empty Trench (🐝) space. She is never below her subjects!
- Otherwise, any piece can step onto any empty space, according to the piece's movement rules.
- In the Hive (🐝):
 - Moving into a space occupied by an enemy **eliminates** that enemy.
 - A piece starting its move from here can move 1 step, according to its movement rules.
- In the Trench (🐝):
 - Moving into a space occupied by an enemy that is atop any other piece **eliminates** that [top] enemy.
 - Any piece can step onto a space with precisely 1 piece in it, pinning that piece under it until the top piece moves off it.
 - No piece can pass through an empty space here.
 - A Worker or a Drone starting its move from here can move as many steps as you like, as long as it doesn't change directions. This can allow some very long-range attacks!
- **Eliminating** a piece always ends your move.

A big Thank You to all the fuelers!

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Victor Manuel González Miguel





(Queen Bee)

A game for 2 players by **Jesús Sánchez Páez**

INTRODUCTION

Two beehives face each other, connected by a trench. Neither queen will be satisfied until the other is eliminated!

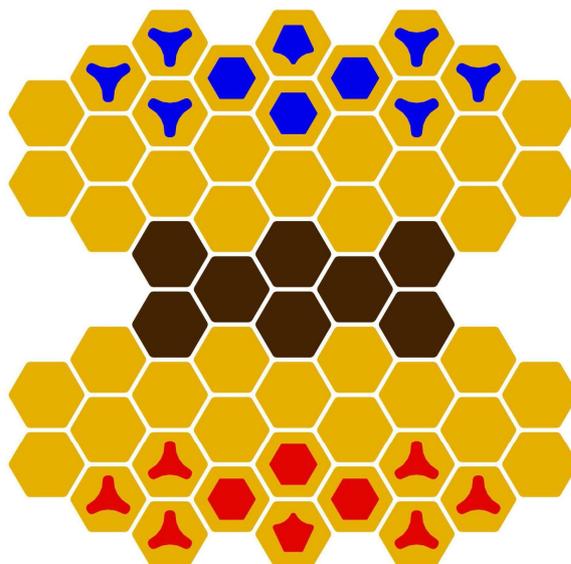
COMPONENTS

- 1× Gameboard depicting two hives connected by a trench
- There are two teams, red and blue, and each team has the following:

- 1×  Queen (female)
- 3×  Worker (female)
- 6×  Drone (male)

SETUP

Each player takes all the pieces of one color, and sets them up as depicted in the illustrations below, with the queen all the way back in the middle, guarded by the 3 workers, who in turn are flanked by the 6 drones. Select a starting player. Agree whether to use the **Optional Rule: Courting the Queen**.



Setup

PLAY

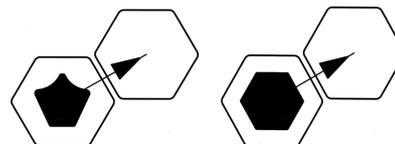
Take turns moving selecting and moving a piece according to the **Movement Rules**. If you eliminate your opponent's Queen, you win!

MOVEMENT RULES

How the Different Pieces Move

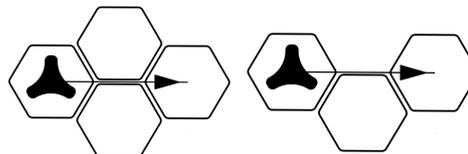
Females (Queen and Workers)

Female bees (the Queen and the 3 Workers) move “orthogonally” — i.e. perpendicular to the sides of the hex.



Males (Drones)

Male bees (the 6 Drones) move “diagonally” — i.e. parallel to the sides of the hex.



Pieces on the space(s) “between” the drone and its target space do not obstruct its movement.