



A Fishy Little Game for 2 players by
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INTRODUCTION

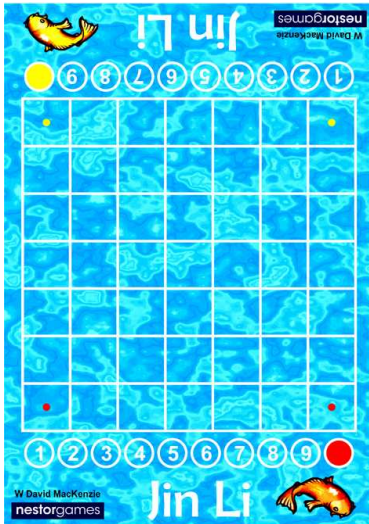
Jin Li is the Chinese word for **Koi**. **Koi** are friendly fish. They love getting close to other **koi**, rubbing up against each other, gathering in small groups.

In **Jin Li** the players each control two **koi** in a pond. They swim their fish through the placid water, maneuver around or jumping over stones that are dropped into the pond, and score points by getting close to any of the other koi. Be a friendly koi and score points, but don't let your opponent's koi get too friendly or you'll lose the game.

COMPONENTS

A "Jin Li" set includes:

- A "Jin Li" 7x7 board (the pond).



- 2 red Koi and 2 yellow Koi.



- 20 stones.
- 1 red counter and 1 yellow counter (for scoring).

SETUP

Place the board between the players. Each player takes 10 stones and 2 Koi and 1 counter of the same color (red or yellow).

Each player's Koi start in the corner squares closer to the player (indicated by small colored dots).

RULES

Determine the starting player.

Players take turns during the game moving their Koi.

On his turn, a player **must** do **one** of these **two** things:

- **SWIM/DROP:** A Koi **SWIMS** to an empty square adjacent (ortogonally or diagonally) to its current location. Then the player takes one of his stones and places it in any empty square on the board (DROP). If a player has run out of stones then he does not DROP after a SWIM.
- **JUMP:** A Koi jumps over one stone in an adjacent square (ortogonally or diagonally) and lands on the empty square just beyond the jumped stone. The jump must be along a straight line and the Koi can only jump over a single stone. When the JUMP has been completed the player does not DROP a stone.

After moving a Koi (and dropping a stone if applicable), the player scores one point for each other Koi adjacent to his Koi's new location. A player may score 1, 2, or 3 points on a turn. Use the counters and the scoring tracks to keep record of the points.

The first player to score 10 points wins.

ALTERNATE RULES

#1: Start the Koi one square diagonally inset from the corners.

#2: Give each player 6 stones instead of 10

#3: Play to 15 points instead of 10

#4: After a player drops his last stone, the other player removes one stone from the board and gives it to that player to use next turn.